

December 2, 2004

MEETING NOTICE

California Cultural and Historical Endowment (CCHE)

DECEMBER 13-14, 2004

STARTING AT 9:00 AM

STANLEY MOSK LIBRARY & COURTS BUILDING

914 CAPITOLMALL, ROOM 500

SACRAMENTO, CALIFORNIA 95814

The Board of the California Cultural and Historical Endowment (CCHE) will meet on December 13-14, 2004. The meeting will start at 9 a.m. on both days. This agenda will be posted on the CCHE web site at <http://www.library.ca.gov/ccche> and is available by mail upon request.

1. Roll Call
2. Chairperson's Report
3. Executive Officer's Report
4. Conflict of Interest Procedure for Board Members regarding grant review deliberations
5. Declaration of Board Members regarding conflict of interest
6. Round One grant application review and selection process

CCHE staff will present their recommendations to the Board providing information on the grant application review process.

7. Board Member Comments and Action on Grant Applications (action)
8. Public Comments

Members of the public may address the Board on any items not on the Board agenda.

9. Administrative Matters
10. Adjournment (action)

NOTE: There will be a 45-minute lunch break. Depending on time, there may also be a one and one-half hour dinner break.

Closed session: Following or any time during the meeting, the Endowment may recess or adjourn to closed session to consider pending or potential litigation; or personnel-related matters. (Government Code Sections 11126 (a) and 11126 (e).)

Members of the public shall be afforded an opportunity to address the Endowment Board on any agenda item except closed session items. Reasonable time limits may be established for public comments. (Government Code Section 11125.7)

If you have any questions or need reasonable accommodation due to a disability, including documents in alternative formats, or if you need translation services, please contact Gary Levenson-Palmer, Assistant Director at (916) 657-1892.

Public parking lots are available at 10th and L Street and 7th and Capitol Mall.